## Importing Your team:

1. Download the GameChanger app from the App Store (iOS) or Google

<u>Play</u> (Android). Additionally, the following requirements must be true:

- You are using the same email address for GameChanger that you use for Sports Connect.
- Your team's roster is posted on the Sports Connect website.
- You are an allocated volunteer for your team on the Sports Connect site.
- 2. Import Your Sports Connect Team
  - Sign in to GameChanger with the same email address you use with Sports Connect.
  - Tap **Create Team** or the "+" sign to create a new team.
  - Choose the option to Import Sports Connect.



- 3. If you haven't already confirmed your email address, click **Open Email App** which will direct you to your email. Select **Confirm Email Address**, and you'll be redirected back to the GameChanger app.
- 4. Select the team(s) to import. Make sure the team(s) you want to import have a check next to them, and then tap import in the upper corner of the screen. You will see the status of teams importing at the bottom of the screen.
- 5. Any updates made to your schedule or roster will automatically update to the GameChanger app.

## Scheduling Practices:

Only staff members will be able to create events for their team. All team members with the app installed will receive a notification immediately.



- 1. Go to your team's **Schedule** tab.
- 2. Tap the + Add Event button (iOS) or the + in the bottom right corner (Android).
- 3. Enter game details like date, time, and location.
- 4. Tap Save.

## **Schedule Recurring Events**



If the event is at the same time and location each week which is common for practices, tap the **Repeats** option, and enter the recurring event details.

## **Notify Your Team:**

Once you edit an event, you can notify team members right from the app.

- 1. Once you tap Save, choose either Save & Message Team or Save & Don't Message Team.
- 2. If you tap **Save and Message Team**, you can enter a note about the change and send it directly to your community.

